



SPECIAL MEETING AGENDA EL SEGUNDO CITY COUNCIL COUNCIL CHAMBERS - 350 Main Street

The City Council, with certain statutory exceptions, can only take action upon properly posted and listed agenda items.

Unless otherwise noted in the Agenda, the Public can only comment on City-related business that is within the jurisdiction of the City Council and/or items listed on the Agenda during the **Public Communications** portion of the Meeting. The time limit for comments is five (5) minutes per person.

Before speaking to the City Council, please come to the podium and state: Your name and residence and the organization you represent, if desired. Please respect the time limits.

In compliance with the Americans with Disabilities Act, if you need special assistance to participate in this meeting, please contact City Clerk, 310.524.2307. Notification 48 hours prior to the meeting will enable the City to make reasonable arrangements to ensure accessibility to this meeting.

SPECIAL MEETING OF THE EL SEGUNDO CITY COUNCIL TUESDAY, DECEMBER 20, 2011 – 5:00 P.M.

CALL TO ORDER

ROLL CALL

PUBLIC COMMUNICATIONS - (Related to City Business Only - 5 minute limit per person, 30 minute limit total). *Individuals who have received value of \$50 or more to communicate to the City Council on behalf of another, and employees speaking on behalf of their employer, must so identify themselves before addressing the City Council. Failure to do so is a misdemeanor and punishable by a fine of \$250.*

SPECIAL MATTERS: -1- matter

Appointment of Real Property Negotiator – Appoint City Manager Doug Willmore and Planning and Building Safety Director Greg Carpenter as the City's Real Property Negotiators relating to City owned real property located at Corner of Main Street and Grand Avenue (Assessor Parcel Number: 4135-003-901 lots 20 through 23 and lot 43). The Real Property Negotiators may negotiate the terms and conditions of purchase or lease of property.

ADJOURNMENT

POSTED:

DATE: DEC. 19, 2011.

TIME: 12:34 PM

NAME: Maria J. Santiago 